



Single A Baseball Rules

Goals

Single A baseball is focused on developing the fundamentals of baseball in a Non-Competitive environment. It's here players will continue to learn the proper way to catch, throw, field, hit, and run the bases. Single A baseball division consists of 9-10 players per team.

General

- 1.1 Practice on assigned fields at assigned times only. (Contact TBSC board for additional availability)
- 1.2 Combined Team Practices are Permitted & Encouraged
- 1.3 No Automobiles on Baseball/Softball Complex walking paths
- 1.4 **Following each practice and game**, coaches are asked to **rake** the base, plate and pitcher's mound area with rakes hanging outside each dugout. This helps fill in low spots that occur during the game.

Games and Season

- 2.1 Games will be played using **Coach Pitching**. Coaches are encouraged to move closer than the pitching rubber in order to throw strikes.
- 2.2 Games will consist of five **(5)** innings or the 1 hour & 15 minutes time limit has been reached. **No new inning shall start after one hour (1 hr)**. Half innings may be completed.
- 2.3 If time expires during the middle of an inning, the game will be played out to the end of the inning.
- 2.4 If a game has been called before it becomes a regulation game, but after one (1) or more innings have been played it shall be resumed exactly where it left off.
- 2.5 If a game has been called after three (3) innings, or two and one half (2-1/2) if the home team is leading, the game shall be considered a regulation game.
- 2.6 There is no minimum number of players needed for the game to be played. No out will be taken for a shortened roster.
- 2.7 Official scores and standings will **NOT** be kept. Single A baseball is considered a developmental level.
- 2.8 Postponed games may be made up. Please schedule with your league director to determine time and coverage for umpires.

2.9 No umpire will be used in Rookie Baseball. _

Playing Rules

- 3.1 Coaches are allowed to instruct players from the field when on defense. This is encouraged for all teams.
- 3.2 No bunting or drag bunting is allowed.
- 3.3 Infield fly rule does not apply.
- 3.4 No leading off or stealing. Players must stay in contact with the base until the ball is hit.
- 3.5 Runners are **NOT** to advance on an overthrow. Runners may only advance one base on a batted ball unless the ball reaches the outfield. Runners may advance until the ball has returned to the infield.
- 3.6 All runners are encouraged to slide in the attempt of a put out or force out except at first base. Coaches are encouraged to teach their players how to slide and when to slide. Players must slide or attempt to get around a fielder who has the ball during a play.
- 3.7 Three (3) out rule is in effect.
- 3.8 **Five (5) runs per inning rule** applies. If five (5) runs cross the plate in any half inning, that half inning is over and the players switch sides. Five run rule **DOES** apply in the last inning. Last inning is considered the fifth (5th) inning or the last inning of play due to the time limit.
- 3.9 When on defense, all players are allowed to play. **There will be no CATCHER for Single A play. The away team will be responsible for providing a parent to collect the baseballs at the backstop and put them in a bucket.** There can be 5 infielders and 4 outfielders. If a 10th player is there, a 6th infielder may be added.
- 3.10 Every attempt shall be made to allow for equal participation. **It is important that kids have opportunities to play different positions. Every player will be in the batting order.**
- 3.11 On-deck batters should be near the dugout.

Pitching Rules

- 4.1 No ball four (4) walks are allowed.
- 4.2 **Coach Pitches overhand** until the player strikes out. At that point a tee will be brought out. The home team is responsible for providing a parent in charge of bringing the tee on and off the field.
- 4.3 The player in the pitcher position is **NOT** required to wear a batting helmet. Players are allowed if desired.
- 4.4 During coach pitch, the coach is part of the playing field. **NOTE:** If the ball hits the coach the ball is live and is considered a fair ball.

General Conduct

- 5.1 Coaches and players are doing their best at teaching and learning the game of baseball and softball.

At no time will parent or spectator arguing, abusive language, abusive behavior, fighting, or any derogatory conduct be tolerated. If this occurs, you will be asked to leave the premises. If you are asked to leave, the Tiger Baseball and Softball Board of Directors will review the incident and apply appropriate punishment. In the same respect, coaches will be asked to conduct themselves in the same kind of behavior. If you feel a coach is being abusive to a child in any way, please notify a board member so they are aware of the situation.

- 5.2 All ejections and resulting disciplinary action taken toward players and coaches will be determined by the Tiger Baseball and Softball Club board members.
- 5.3 Questions concerning interpretations of the rules or complaints concerning the operation of the Tiger Baseball and Softball club should be directed to a board member.

Coaches Conduct

- 6.1 If the TBSC directors receive a negative complaint about a coach's conduct, that coach will be notified and subject to reprimand, pending a hearing conducted by the Board of Directors. Punishment could be a possible suspension of a game(s), and/or removal of your coaching duties. This will be determined by the Board of Directors.
- 6.2 The use or promotion of tobacco, alcohol, or illegal drugs in any form by players, coaches, or adult leaders in the dugout, on the bleachers, or on the playing field shall not be permitted.
- 6.3 It is the coach's responsibility to make sure your dugout and surrounding area is clean after each game. Please respect our facility and keep it looking nice.

Playing Field and Equipment

- 7.1 Rubber Distance 46'
- 7.2 Base Path Distance 60'
- 7.3 All baseballs will be NOCSAE certified.
- 7.4 USA and USSSA certified bats will be allowed.
- 7.5 All players will have matching shirts and hats.
- 7.6 Shoes with metal spikes or cleats are not permitted.
- 7.7 Players must not wear jewelry such as, but not limited to, rings, watches, earrings, bracelets, necklaces, nor any hard cosmetic/decorative items. This rule applies regardless of the composition of such jewelry, hard cosmetic item, or hard decorative item. Hard items to control the hair, such as beads, are permitted. (**EXCEPTION:** Jewelry that alerts medical personnel to a specific condition is permissible)
- 7.8 Casts may not be worn during the game.